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APPENDIX

P.C.

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## **APPENDIX A**

1.1

## Program 01

The software use to simulate the Tetrahedral 12 and Whole space method.

```
%This is for Tetral2
S = input('give me LUT of SGB(scale255) to RGB(scale255) file wk1:\\','s')
IN= input('give me your Input file SGB(scale255) file wk1:\\','s')
%File for LUT %
                                                .
       LoUp = wklread(S);
    Row1 = length(LoUp);
  SGBindx = LoUp(:,1:3);
IN(:,end-3:end)=[]
                                               8
S(:, end-3: end) = []
n01=1;,n02=1;,n03=1;,n04=1;,n05=1;,n06=1;,n07=1;,n08=1;,n09=1;,n10=1;,n11=1;,n12=1;,n1
3=1;,n14=1;
LUT01=[];,LUT02=[];,LUT03=[];,LUT04=[];,LUT05=[];,LUT06=[];,LUT07=[];,...
LUT08=[];,LUT09=[];,LUT10=[];,LUT11=[];,LUT12=[];,LUT13=[];
% factor of Overlap
F = 25;, P = 15;
for i=1:length(SGBindx)
   if
         SGBindx(i,1) > SGBindx(i,2)-F & SGBindx(i,2) > SGBindx(i,3)-F & SGBindx
(i,1)+SGBindx(i,2)+SGBindx(i,3) > 383-F
         LUT01(n01,:) = LoUp(i,:);, n01=n01+1;
   end
   if
         SGBindx(i,1) > SGBindx(i,2)-F & SGBindx(i,2) > SGBindx(i,3)-F & SGBindx
(i,1)+SGBindx(i,2)+SGBindx(i,3) < 384+F
                                               .
         LUT02(n02,:) = LOUp(i,:);, n02=n02+1;
   end
   SGBindx(i,1) > SGBindx(i,3)-F & SGBindx(i,3) > SGBindx(i,2)-F & SGBindx
   if
(i,1)+SGBindx(i,2)+SGBindx(i,3) > 383-F
         LUT03(n03,:) = LoUp(i,:);, n03=n03+1;
   end
         SGBindx(i,1) > SGBindx(i,3)-F & SGBindx(i,3) > SGBindx(i,2)-F & SGBindx
   if
(i,1)+SGBindx(i,2)+SGBindx(i,3) < 384+F
         LUT04(n04,:) = LoUp(i,:);, n04=n04+1;
   end
   88888888888888888 part 03 88888888888888888888888
   if
         SGBindx(i,3) > SGBindx(i,1)-F & SGBindx(i,1) > SGBindx(i,2)-F & SGBindx
(i,1)+SGBindx(i,2)+SGBindx(i,3) > 383-F
         LUT05(n05,:) = LoUp(i,:);, n05=n05+1;
   end
```

```
SGBindx(i,3) > SGBindx(i,1)-F & SGBindx(i,1) > SGBindx(i,2)-F & SGBindx
   if
(i,1)+SGBindx(i,2)+SGBindx(i,3) < 384+F
          LUT06(n06,:) = LoUp(i,:);, n06=n06+1;
   end
   SGBindx(i,2) > SGBindx(i,1)-F & SGBindx(i,1) > SGBindx(i,3)-F & SGBindx
   if
(i,1) +SGBindx(i,2) +SGBindx(i,3) > 383-F
          LUT07(n07,:) = LoUp(i,:);, n07=n07+1;
   end
   if
          SGBindx(i,2) > SGBindx(i,1)-F & SGBindx(i,1) > SGBindx(i,3)-F & SGBindx
(i,1)+SGBindx(i,2)+SGBindx(i,3) < 384+F
          LUT08(n08,:) = LoUp(i,:);, n08=n08+1;
   end
   SGBindx(i,2) > SGBindx(i,3)-F & SGBindx(i,3) > SGBindx(i,1)-F & SGBindx
   if
(i,1)+SGBindx(i,2)+SGBindx(i,3) > 383-F
          LUT09(n09,:) = LoUp(i,:);, n09=n09+1;
   end
   if
          SGBindx(i,2) > SGBindx(i,3)-F & SGBindx(i,3) > SGBindx(i,1)-F & SGBindx
(i,1)+SGBindx(i,2)+SGBindx(i,3) < 384+F
          LUT10(n10,:) = LoUp(i,:);, n10=n10+1;
   end
   if
          SGBindx(i,3) > SGBindx(i,2)-F & SGBindx(i,2) > SGBindx(i,1)-F & SGBindx
(i,1)+SGBindx(i,2)+SGBindx(i,3) > 383-F
          LUT11(n11,:) = LoUp(i,:);, n11=n11+1;
   end
   if
          SGBindx(i,3) > SGBindx(i,2)-F & SGBindx(i,2) > SGBindx(i,1)-F & SGBindx
(i,1)+SGBindx(i,2)+SGBindx(i,3) < 384+F
          LUT12(n12,:) = LoUp(i,:);, n12=n12+1;
   end
   ((SGBindx(i,1) > SGBindx(i,2)-P) & (SGBindx(i,1) < SGBindx(i,2)+P)) &...
   i f
          ((SGBindx(i,2) > SGBindx(i,3)-P) & (SGBindx(i,2) < SGBindx(i,3)+P)) & ...
          ((SGBindx(i,1) > SGBindx(i,3)-P) & (SGBindx(i,1) < SGBindx(i,3)+P))
          LUT13(n13,:) = LoUp(i,:);, n13=n13+1;
   end
```

end

if isempty(LUT01)	length(LUT01(:,1)) < 3,	$LUTcel{1,1,1}$	= LUT13;,else LUTcel	
$\{1, 1, 1\} = LUT01, end$				
if isempty(LUT02)	length(LUT02(:,1))<3,	$LUTcel{1,1,2}$	= LUT14;,else LUTcel	
$\{1, 1, 2\} = LUT02, end$				
if isempty(LUT03)	length(LUT03(:,1)) < 3,	LUTcel{1,1,3}	= LUT13;,else LUTcel	
$\{1, 1, 3\} = LUT03$ , end				
if isempty(LUT04)	length(LUT04(:,1)) < 3,	$LUTcel{1,1,4}$	= LUT14;,else LUTcel	
$\{1, 1, 4\} = LUT04$ , end				
if isempty(LUT05)	<pre>length(LUT05(:,1))&lt;3,</pre>	LUTcel{1,1,5}	= LUT13;,else LUTcel	
{1,1,5}=LUT05, end				
if isempty(LUT06)	length(LUT06(:,1))<3,	LUTcel{1,1,6}	= LUT14;,else LUTcel	
$\{1, 1, 6\} = LUT06, end$				
if isempty(LUT07)	length(LUT07(:,1))<3,	LUTcel{1,1,7}	= LUT13;,else LUTcel	
{1,1,7}=LUT07, end				
if isempty(LUT08)	<pre>length(LUT08(:,1))&lt;3,</pre>	LUTcel{1,1,8}	= LUT14;,else LUTcel	
{1,1,8}=LUT08, end				
if isempty(LUT09)	length(LUT09(:,1))<3,	LUTcel{1,1,9}	= LUT13;,else LUTcel	
{1,1,9}=LUT09, end				
if isempty(LUT10)	length(LUT10(:,1)) < 3,	LUTcel(1,1,10)	= LUT14;,else LUTce	1
{1,1,10}=LUT10, end				
if isempty(LUT11)	length(LUT11(:,1)) < 3,	LUTcel{1,1,11}	= LUT13;,else LUTce	1
$\{1, 1, 11\} = LUT11$ , end				

```
if isempty(LUT12) | length(LUT12(:,1))<3, LUTcel{1,1,12} = LUT14;,else LUTcel</pre>
\{1, 1, 12\} = LUT12, end
if -isempty(LUT13), LUTcel{1,1,13} = LUT13;,else,LUTcel{1,1,13} = [], end
CoEff1=zeros(4,3,13);
CoEff2=zeros(11,3,13);
CoEff3=zeros(14,3,13);
CoEff4=zeros(20,3,13);
for i=1:13
temp = LUTcel(:,:,i);
   if ~isempty(temp)
   LUTt = LUTcel{:,:,i}; %CAREFUL for cell array use {...}
   SGBt = LUTt(:, 1:3);
   RGBt = LUTt(:, 4:6);
   RRGBt = RGBt(:,1);
                    %RRGB
   GRGBt = RGBt(:,2);
                    %GRGB
   BRGBt = RGBt(:,3);
                    %BRGB
% Here, Coefficient matrix
aR1 = zeros(4,1);
      aG1 = zeros(4,1);
      aB1 = zeros(4,1);
      aR2 = zeros(11,1);
      aG2 = zeros(11,1);
      aB2 = zeros(11, 1);
      aR3 = zeros(14, 1);
      aG3 = zeros(14,1);
      aB3 = zeros(14, 1);
      aR4 = zeros(20,1);
      aG4 = zeros(20,1);
                                             1.4
      aB4 = zeros(20, 1);
% first order 04
Xa = cat(2,ones((length(LUTt(:,1,1))),1),SGBt);
aR1 = Xa\RRGBt
aG1 = Xa\GRGBt
aB1 = Xa \setminus BRGBt
% second order 11
Xb0 = ones((length(LUTt(:,1,1))),1);
Xb1 = SGBt(:, 1);
Xb2 = SGBt(:, 2);
Xb3 = SGBt(:,3);
Xb4 = [SGBt(:,1).*SGBt(:,2)];
Xb5 = [SGBt(:,2).*SGBt(:,3)];
Xb6 = [SGBt(:,1).*SGBt(:,3)];
Xb7 = SGBt(:,1).^2;
Xb8 = SGBt(:,2).^2;
Xb9 = SGBt(:,3).^{2};
Xb10= [SGBt(:,1).*SGBt(:,2).*SGBt(:,3)];
Xb = cat(2,Xb0,Xb1,Xb2,Xb3,Xb4,Xb5,Xb6,Xb7,Xb8,Xb9,Xb10);
                                               .
aR2 = Xb\RRGBt;
aG2 = Xb\GRGBt;
aB2 = Xb\BRGBt;
```

```
% Third order 14
Xc0 = ones((length(LUTt(:,1,1))),1);
Xc1 = SGBt(:,1);
Xc2 = SGBt(:,2);
Xc3 = SGBt(:,3);
Xc4 = [SGBt(:,1).*SGBt(:,2)];
Xc5 = [SGBt(:,2).*SGBt(:,3)];
Xc6 = [SGBt(:,1).*SGBt(:,3)];
Xc7 = SGBt(:,1).^2;
Xc8 = SGBt(:,2).^2;
Xc9 = SGBt(:,3).^2;
Xc10= [SGBt(:,1).*SGBt(:,2).*SGBt(:,3)];
Xc11= SGBt(:,1).^3;
Xc12= SGBt(:,2).^3;
Xc13= SGBt(:,3).^3;
Xc = cat(2,Xc0,Xc1,Xc2,Xc3,Xc4,Xc5,Xc6,Xc7,Xc8,Xc9,Xc10,Xc11,Xc12,Xc13);
aR3 = Xc\RRGBt;
aG3 = Xc\GRGBt:
aB3 = Xc \setminus BRGBt:
% Third order 20
Xd0 = ones((length(LUTt(:,1,1))),1);
Xd1 = SGBt(:,1);
Xd2 = SGBt(:, 2);
Xd3 = SGBt(:, 3);
Xd4 = [SGBt(:,1).*SGBt(:,2)];
Xd5 = [SGBt(:,2).*SGBt(:,3)];
Xd6 = [SGBt(:,1).*SGBt(:,3)];
Xd7 = SGBt(:,1).^2;
Xd8 = SGBt(:,2).^2;
Xd9 = SGBt(:, 3).^{2};
Xd10= [SGBt(:,1).*SGBt(:,2).*SGBt(:,3)];
Xd11= SGBt(:,1).^3;
Xd12= SGBt(:,2).^3;
Xd13= SGBt(:,3).^3;
Xd14= [SGBt(:,1).*(SGBt(:,2).^2)];
Xdl5= [SGBt(:,2).*(SGBt(:,1).^2)];
Xd16= [SGBt(:,2).*(SGBt(:,3).^2)];
Xd17= [SGBt(:,3).*(SGBt(:,2).^2)];
Xd18= [SGBt(:,3).*(SGBt(:,1).^2)];
                                                .
Xd19= [SGBt(:,1).*(SGBt(:,3).^2)];
Xd -
cat(2,Xd0,Xd1,Xd2,Xd3,Xd4,Xd5,Xd6,Xd7,Xd8,Xd9,Xd10,Xd11,Xd12,Xd13,Xd14,Xd15,Xd16,Xd17,
Xd18,Xd19);
aR4 = Xd\RRGBt;
aG4 = Xd\GRGBt;
aB4 = Xd \setminus BRGBt;
Snow cat the coeffient of the i loop to coEfficient matrix
CoEff1(:,1,i) = aR1;
CoEff1(:,2,i) = aG1;
CoEff1(:,3,i) = aB1;
CoEff2(:,1,i) = aR2;
CoEff2(:,2,i)=aG2;
CoEff2(:,3,i)=aB2;
CoEff3(:,1,i) = aR3;
CoEff3(:,2,i) = aG3;
CoEff3(:,3,i)=aB3;
```

```
CoEff4(:,1,i) = aR4;
CoEff4(:,2,i)=aG4;
CoEff4(:,3,i)=aB4;
end
end
***********
                                ***************
***
            NEXT Calculate the input
                                ************
*************
                                ***********
%File for Test image %
    INP = wklread(IN);
for i=1:length(INP)
INPt=INP(i.:):
   88888888888888888888888888 part 01
(INP(i,1) > INP(i,2) \& INP(i,2) > INP(i,3)) | (INP(i,1) == INP(i,2) \&
   if
         (
INP(i,2) > INP(i,3)) ) & (INP(i,1)+INP(i,2)+INP(i,3) > 383)
        aRlt=CoEff1(:,1,1);, aGlt=CoEff1(:,2,1);, aBlt=CoEff1(:,3,1);
         aR2t=CoEff2(:,1,1);, aG2t=CoEff2(:,2,1);, aB2t=CoEff2(:,3,1);
        aR3t=CoEff3(:,1,1);, aG3t=CoEff3(:,2,1);, aB3t=CoEff3(:,3,1);
aR4t=CoEff4(:,1,1);, aG4t=CoEff4(:,2,1);, aB4t=CoEff4(:,3,1);
   elseif
            (INP(i,1) > INP(i,2) \& INP(i,2) > INP(i,3)) \ (INP(i,1) == INP(i,2) \&
INP(i,2) > INP(i,3)) ) & (INP(i,1)+INP(i,2)+INP(i,3) < 384)</pre>
        aRlt=CoEff1(:,1,2);, aGlt=CoEff1(:,2,2);, aBlt=CoEff1(:,3,2);
        aR2t=CoEff2(:,1,2);, aG2t=CoEff2(:,2,2);, aB2t=CoEff2(:,3,2);
        aR3t=CoEff3(:,1,2);, aG3t=CoEff3(:,2,2);, aB3t=CoEff3(:,3,2);
        aR4t=CoEff4(:,1,2);, aG4t=CoEff4(:,2,2);, aB4t=CoEff4(:,3,2);
   88888888888888888 part 02
(INP(i,1) > INP(i,3) \& INP(i,3) > INP(i,2)) | (INP(i,2) == INP(i,3) \&
   elseif (
INP(i,3) < INP(i,1)) ) & (INP(i,1)+INP(i,2)+INP(i,3) > 383)
        aRlt=CoEff1(:,1,3);, aGlt=CoEff1(:,2,3);, aBlt=CoEff1(:,3,3);
         aR2t=CoEff2(:,1,3);, aG2t=CoEff2(:,2,3);, aB2t=CoEff2(:,3,3);
        aR3t=CoEff3(:,1,3);, aG3t=CoEff3(:,2,3);, aB3t=CoEff3(:,3,3);
aR4t=CoEff4(:,1,3);, aG4t=CoEff4(:,2,3);, aB4t=CoEff4(:,3,3);
            (INP(i,1) > INP(i,3) & INP(i,3) > INP(i,2)) + (INP(i,2) == INP(i,3) &
   elseif (
INP(i,3) < INP(i,1)) ) & (INP(i,1)+INP(i,2)+INP(i,3) < 384)</pre>
         aRlt=CoEff1(:,1,4);, aGlt=CoEff1(:,2,4);, aBlt=CoEff1(:,3,4);
         aR2t=CoEff2(:,1,4);, aG2t=CoEff2(:,2,4);, aB2t=CoEff2(:,3,4);
         aR3t=CoEff3(:,1,4);, aG3t=CoEff3(:,2,4);, aB3t=CoEff3(:,3,4);
         aR4t=CoEff4(:,1,4);, aG4t=CoEff4(:,2,4);, aB4t=CoEff4(:,3,4);
   8888888888888888 part 03
(INP(i,3) > INP(i,1) \& INP(i,1) > INP(i,2)) | (INP(i,1) == INP(i,3) \&
   elseif (
aRlt=CoEff1(:,1,5);, aGlt=CoEff1(:,2,5);, aBlt=CoEff1(:,3,5);
         aR2t=CoEff2(:,1,5);, aG2t=CoEff2(:,2,5);, aB2t=CoEff2(:,3,5);
aR3t=CoEff3(:,1,5);, aG3t=CoEff3(:,2,5);, aB3t=CoEff3(:,3,5);
```

aR4t=CoEff4(:,1,5);, aG4t=CoEff4(:,2,5);, aB4t=CoEff4(:,3,5); (INP(i,3) > INP(i,1) & INP(i,1) > INP(i,2)) | (INP(i,1) == INP(i,3) & elseif ( ) & (INP(i,1)+INP(i,2)+INP(i,3) < 384) INP(i,3) > INP(i,2))aRlt=CoEff1(:,1,6);, aGlt=CoEff1(:,2,6);, aBlt=CoEff1(:,3,6); aR2t=CoEff2(:,1,6);, aG2t=CoEff2(:,2,6);, aB2t=CoEff2(:,3,6); aR3t=CoEff3(:,1,6);, aG3t=CoEff3(:,2,6);, aB3t=CoEff3(:,3,6); aR4t=CoEff4(:,1,6);, aG4t=CoEff4(:,2,6);, aB4t=CoEff4(:,3,6); 8888888888888888888888 part 04 elseif ( (INP(i,2) > INP(i,1) & INP(i,1) > INP(i,3)) | (INP(i,1) == INP(i,3) & aRlt=CoEff1(:,1,7);, aGlt=CoEff1(:,2,7);, aBlt=CoEff1(:,3,7); aR2t=CoEff2(:,1,7);, aG2t=CoEff2(:,2,7);, aB2t=CoEff2(:,3,7); aR3t=CoEff3(:,1,7);, aG3t=CoEff3(:,2,7);, aB3t=CoEff3(:,3,7); aR4t=CoEff4(:,1,7);, aG4t=CoEff4(:,2,7);, aB4t=CoEff4(:,3,7); elseif ( (INP(i,2) > INP(i,1) & INP(i,1) > INP(i,3)) ( (INP(i,1) == INP(i,3) & (INP(i,1) == INP(i,3))INP(i,3) < INP(i,2))) & (INP(i,1)+INP(i,2)+INP(i,3) < 384) aRlt=CoEff1(:,1,8);, aGlt=CoEff1(:,2,8);, aBlt=CoEff1(:,3,8); aR2t=CoEff2(:,1,8);, aG2t=CoEff2(:,2,8);, aB2t=CoEff2(:,3,8); aR3t=CoEff3(:,1,8);, aG3t=CoEff3(:,2,8);, aB3t=CoEff3(:,3,8); aR4t=CoEff4(:,1,8);, aG4t=CoEff4(:,2,8);, aB4t=CoEff4(:,3,8); 888888888888888 part 05 elseif ( (INP(i,2) > INP(i,3) & INP(i,3) > INP(i,1)) | (INP(i,2) == INP(i,3) &INP(i,3) > INP(i,1)) ) & (INP(i,1) + INP(i,2) + INP(i,3) > 383)aRlt=CoEff1(:,1,9);, aGlt=CoEff1(:,2,9);, aBlt=CoEff1(:,3,9); aR2t=CoEff2(:,1,9);, aG2t=CoEff2(:,2,9);, aB2t=CoEff2(:,3,9); aR3t=CoEff3(:,1,9);, aG3t=CoEff3(:,2,9);, aB3t=CoEff3(:,3,9); aR4t=CoEff4(:,1,9);, aG4t=CoEff4(:,2,9);, aB4t=CoEff4(:,3,9); elseif ( (INP(i,2) > INP(i,3) & INP(i,3) > INP(i,1)) | (INP(i,2) == INP(i,3) & ) & (INP(i,1)+INP(i,2)+INP(i,3) < 384) INP(i,3) > INP(i,1))aRlt=CoEff1(:,1,10);, aGlt=CoEff1(:,2,10);, aBlt=CoEff1(:,3,10); aR2t=CoEff2(:,1,10);, aG2t=CoEff2(:,2,10);, aB2t=CoEff2(:,3,10); aR3t=CoEff3(:,1,10);, aG3t=CoEff3(:,2,10);, aB3t=CoEff3(:,3,10); aR4t=CoEff4(:,1,10);, aG4t=CoEff4(:,2,10);, aB4t=CoEff4(:,3,10); %%%%%%%%%%%%% part 06 (INP(i,3) > INP(i,2) & INP(i,2) > INP(i,1)) | (INP(i,1) == INP(i,2) &elseif INP(i,2) < INP(i,3)) ) & (INP(i,1)+INP(i,2)+INP(i,3) > 383) aRlt=CoEff1(:,1,11);, aGlt=CoEff1(:,2,11);, aBlt=CoEff1(:,3,11); aR2t=CoEff2(:,1,11);, aG2t=CoEff2(:,2,11);, aB2t=CoEff2(:,3,11); aR3t=CoEff3(:,1,11);, aG3t=CoEff3(:,2,11);, aB3t=CoEff3(:,3,11); aR4t=CoEff4(:,1,11);, aG4t=CoEff4(:,2,11);, aB4t=CoEff4(:,3,11); (INP(i,3) > INP(i,2) & INP(i,2) > INP(i,1)) | (INP(i,1) == INP(i,2) &elseif ( aRlt=CoEff1(:,1,12);, aGlt=CoEff1(:,2,12);, aBlt=CoEff1(:,3,12); aR2t=CoEff2(:,1,12);, aG2t=CoEff2(:,2,12);, aB2t=CoEff2(:,3,12); aR3t=CoEff3(:,1,12);, aG3t=CoEff3(:,2,12);, aB3t=CoEff3(:,3,12); aR4t=CoEff4(:,1,12);, aG4t=CoEff4(:,2,12);, aB4t=CoEff4(:,3,12); 8888888888888888 part 07 INP(i,1) == INP(i,2) & INP(i,2) == INP(i,3) elseif aRlt=CoEff1(:,1,13);, aGlt=CoEff1(:,2,13);, aBlt=CoEff1(:,3,13); aR2t=CoEff2(:,1,13);, aG2t=CoEff2(:,2,13);, aB2t=CoEff2(:,3,13); aR3t=CoEff3(:,1,13);, aG3t=CoEff3(:,2,13);, aB3t=CoEff3(:,3,13); aR4t=CoEff4(:,1,13);, aG4t=CoEff4(:,2,13);, aB4t=CoEff4(:,3,13);

```
8888888888888888888888 part 07
÷÷÷šššššššššššššššššššššž
   888888888888888 part 07
end
      ***********************************
       % first order 04 calculate %
       INPa = cat(2,ones(1,1),INPt);
          ******************
          Rout1 = INPa*aR1t;
          Gout1 = INPa*aG1t:
          Bout1 = INPa*aB1t;
       ****************************
       ***********************************
       % second order calculate
                              웅
       INPb0 = ones(1,1);
          INPb1 = INPt(:,1);
          INPb2 = INPt(:, 2);
          INPb3 = INPt(:,3);
          INPb4 = [INPt(:,1).*INPt(:,2)];
          INPb5 = [INPt(:,2).*INPt(:,3)];
          INPb6 = [INPt(:,1).*INPt(:,3)];
          INPb7 = INPt(:,1).^2;
          INPb8 = INPt(:,2).^2;
          INPb9 = INPt(:, 3). 2;
          INPb10= [INPt(:,1).*INPt(:,2).*INPt(:,3)];
          INPb =
cat(2,INPb0,INPb1,INPb2,INPb3,INPb4,INPb5,INPb6,INPb7,INPb8,INPb9,INPb10);
          *****************
          Rout2 = INPb*aR2t;
          Gout2 = INPb*aG2t;
                                                  . .
          Bout2 = INPb*aB2t;
       **************************
       ***
       % Third order14 calculate
                              8
       INPc0 = ones(1,1);
           INPc1 = INPt(:,1);
           INPc2 = INPt(:, 2);
           INPc3 = INPt(:,3);
           INPc4 = [INPt(:,1).*INPt(:,2)];
           INPc5 = [INPt(:,2).*INPt(:,3)];
           INPc6 = [INPt(:,1).*INPt(:,3)];
           INPc7 = INPt(:,1).^2;
           INPc8 = INPt(:,2).^2;
           INPc9 = INPt(:, 3).^2;
           INPc10= [INPt(:,1).*INPt(:,2).*INPt(:,3)];
           INPc11= INPt(:,1).^3;
           INPc12= INPt(:,2).^3;
           INPc13= INPt(:,3).^3;
           INPC =
cat(2,INPc0,INPc1,INPc2,INPc3,INPc4,INPc5,INPc6,INPc7,INPc8,INPc9,INPc10,INPc11,INPc12
.INPc13):
          *****************
           Rout3 = INPc*aR3t;
           Gout3 = INPc*aG3t;
           Bout3 = INPc*aB3t:
       *******************************
                                                   .
       ******************************
       % Third order20 calculate
                              8
       ******************************
```

INPd0 = ones(1,1);INPd1 = INPt(:, 1);INPd2 = INPt(:, 2);INPd3 = INPt(:,3); INPd4 = [INPt(:,1).\*INPt(:,2)]; INPd5 = [INPt(:,2).\*INPt(:,3)]; INPd6 = [INPt(:,1).\*INPt(:,3)];  $INPd7 = INPt(:, 1).^2;$ INPd8 = INPt(:, 2).^2; INPd9 = INPt(:,3).^2; INPd10= [INPt(:,1).\*INPt(:,2).\*INPt(:,3)]; INPd11= INPt(:,1).^3; INPd12= INPt(:,2).^3; INPd13 = INPt(:,3).^3; INPd14= [INPt(:,1).\*(INPt(:,2).^2);]; INPd15= [INPt(:,2).\*(INPt(:,1).^2);]; INPd16= [INPt(:,2).\*(INPt(:,3).^2);]; INPd17= [INPt(:,3).\*(INPt(:,2).^2);]; INPd18= [INPt(:,3).\*(INPt(:,1).^2);]; . INPd19= [INPt(:,1).\*(INPt(:,3).^2);]; INPd = cat (2, INPd0, INPd1, INPd2, INPd3, INPd4, INPd5, INPd6, INPd7, INPd8, INPd9, INPd10, INPd11, INPd12 , INPd13, INPd14, INPd15, INPd16, INPd17, INPd18, INPd19); Rout4 = INPd\*aR4t; Gout4 = INPd\*aG4t; Bout4 = INPd\*aB4t; % Get result in to matrices Output are P1 P2 P3 P4 P1(i,:) = cat(2,Rout1,Gout1,Bout1); P2(i,:) = cat(2,Rout2,Gout2,Bout2); P3(i,:) = cat(2,Rout3,Gout3,Bout3); P4(i,:) = cat(2,Rout4,Gout4,Bout4); 

.

.

```
%This is for Whole space
S = input('give me LUT of SGB(scale255) to RGB(scale255) file wk1:\\','s')
IN= input('give me your Input file SGB(scale255) file wkl:\\'.'s')
% File for LUT %
     LoUp = wklread(S);
     Row1 = length(LoUp);
   SGB = LoUp(:, 1:3);
   RRGB = LoUp(:, 4);
                    %RRGB
     GRGB = LoUp(:,5);
                     %GRGB
   BRGB = LoUp(:, 6);
                    %BRGB
% File for Test image %
     INF = wklread(IN);
     Row2 = length(INP);
IN(:,end-3:end) = []
S(:,end-3:end)=[]
888888888 retrive file name to write TIFF later 88888888888 .
% Here, Coefficient matrix
aR1 = zeros(4,1);
aG1 = zeros(4,1);
aB1 = zeros(4,1);
aR2 = zeros(11.1):
aG2 = zeros(11,1);
aB2 = zeros(11,1);
aR3 = zeros(14,1);
aG3 = zeros(14, 1);
aB3 = zeros(14,1);
aR4 = zeros(20, 1);
aG4 = zeros(20, 1);
aB4 = zeros(20,1);
Xa = cat(2, ones(Row1, 1), SGB);
aR1 = Xa\RRGB
aG1 = Xa\GRGB
                                   .
aB1 = Xa \setminus BRGB
% first order 04 calculate %
INPa = cat(2,ones(Row2,1),INP);
Rout1 = INPa*aR1;
     Gout1 = INPa*aG1;
     Bout1 = INPa*aB1;
%Make result matrix to Image%
% first order 04 calculate %
****************************
```

```
P = cat(2,Rout1,Gout1,Bout1);
                                                                  . •
             Pz1= length(P);
              q = Pz1+1;
for i=q:750
         P(i,:) = [255 \ 255 \ 255];
end
              s = 2*ceil((25-(Pz1-(25*(fix(Pz1/25)))))/2)
for i=q:2:(q+s-1)
        P(i,:) = [0 \ 0 \ 0];
end
x=P(:,1,1);
y = P(:, 2, 1);
z=P(:,3,1);
% make each RGB column to each matrix x,y,z
x = (reshape(x, 25, 30))/255;
y = (reshape(y, 25, 30))/255;
z = (reshape(z, 25, 30))/255;
W = zeros(25, 30, 3);
% Reshape each matrix to 25 by 30
% divide to be 0-1 value
% (because of matlab needed)
% now set W matrix that 25 by 30 by 3
% to fill with R,G,B value
                                                                    .
for i=1:25
         for j=1:30
        W(i, j, 1) = x(i, j, 1);
   end
end
for i=1:25
         for j=1:30
        W(i, j, 2) = y(i, j, 1);
   end
end
for i=1:25
        for j=1:30
        W(i,j,3) = z(i,j,1);
   end
end
%Here you get each pixel per patch
U=zeros(625,750,3);
% Let interpolate T to be N
% Output is 625x750 pixel,
% RGB image, each patch is 25x25 pixel
for i=1:25
   for j=1:30
     \mathbb{U}((((25*i)-24):1:(25*i)),(((25*j)-24):1:(25*j)),1) = \mathbb{W}(i,j,1);
        \begin{array}{l} U((((25*i)-24):1:(25*i)),(((25*j)-24):1:(25*j)),2) = & W(i,j,2);\\ U((((25*i)-24):1:(25*i)),(((25*j)-24):1:(25*j)),3) = & W(i,j,3); \end{array}
         end
end
% put time stamp file name %
0 = datestr(now,0);
O(1, 15) = 'h'
O(1, 18) = 'm'
H = ['w_cal3x04_',IN,' by ',S,' at ',O,'.tif'];
```

imwrite (U,H,'tif','resolution',100)

```
Xb0 = ones(Row1,1);
Xb1 = SGB(:, 1);
Xb2 = SGB(:, 2);
                                           .
Xb3 = SGB(:,3);
Xb4 = [SGB(:,1).*SGB(:,2)];
Xb5 = [SGB(:,2).*SGB(:,3)];
Xb6 = [SGB(:,1).*SGB(:,3)];
Xb7 = SGB(:, 1).^{2};
Xb8 = SGB(:, 2).^{2};
Xb9 = SGB(:,3).^{2};
Xb10= [SGB(:,1).*SGB(:,2).*SGB(:,3)];
Xb = cat(2, Xb0, Xb1, Xb2, Xb3, Xb4, Xb5, Xb6, Xb7, Xb8, Xb9, Xb10);
aR2 = Xb\RRGB;
aG2 = Xb \setminus GRGB:
aB2 = Xb \setminus BRGB;
% second order 11 calculate %
INPb0 = ones(Row2, 1);
INPb1 = INP(:,1);
INPb2 = INP(:, 2);
INPb3 = INP(:, 3);
INPb4 = [INP(:,1).*INP(:,2)];
INPb5 = [INP(:,2).*INP(:,3)];
INPb6 = [INP(:,1).*INP(:,3)];
INPb7 = INP(:, 1).^{2};
INPb8 = INP(:,2).^2;
INPb9 = INP(:, 3).^2;
INPb10= [INP(:,1).*INP(:,2).*INP(:,3)];
INPb = cat(2,INPb0,INPb1,INPb2,INPb3,INPb4,INPb5,INPb6,INPb7,INPb8,INPb10);
Rout2 = INPb*aR2;
Gout2 = INPb*aG2;
Bout2 = INPb*aB2;
%Make result matrix to Image%
% first order 04 calculate %
***********************************
         P = cat(2, Rout2, Gout2, Bout2);
         Pz1= length(P);
         q = Pz1+1;
for i=q:750
      P(i,:)= [255 255 255];
end
         s = 2*ceil((25-(Pz1-(25*(fix(Pz1/25)))))/2)
for i=q:2:(q+s-1)
     P(i,:) = [0 \ 0 \ 0];
end
x=P(:,1,1);
y = P(:, 2, 1);
z=P(:,3,1);
% make each RGB column to each matrix x,y,z
                                            .
x = (reshape(x, 25, 30))/255;
y = (reshape(y, 25, 30))/255;
```

```
z = (reshape(z, 25, 30))/255;
W = zeros(25, 30, 3);
% Reshape each matrix to 25 by 30
% divide to be 0-1 value
% (because of matlab needed)
% now set W matrix that 25 by 30 by 3
% to fill with R,G,B value
for i=1:25
       for j=1:30
       W(i,j,1) = x(i,j,1);
  end
end
for i=1:25
       for j=1:30
       W(i,j,2) = y(i,j,1);
                                                     .
  end
end
for i=1:25
       for j=1:30
       W(i, j, 3) = z(i, j, 1);
  end
enđ
%Here you get each pixel per patch
U=zeros(625,750,3);
% Let interpolate T to be N
% Output is 625x750 pixel,
% RGB image, each patch is 25x25 pixel
for i=1:25
  for j=1:30
   U((((25*i)-24):1:(25*i)),(((25*j)-24):1:(25*j)),1) = W(i,j,1);
      \mathbb{U}((((25*i)-24):1:(25*i)),(((25*j)-24):1:(25*j)),2) = \mathbb{W}(i,j,2);
      U((((25*i)-24):1:(25*i)),(((25*j)-24):1:(25*j)),3) = W(i,j,3);
       end
end
% put time stamp file name %
0 = datestr(now,0);
O(1, 15) = 'h'
                                                      .
O(1, 18) = 'm'
H = ['w_cal3xll_',IN,' by ',S,' at ',O,'.tif'];
imwrite (U,H,'tif','resolution',100)
Xc0 = ones(Row1, 1);
Xc1 = SGB(:, 1);
Xc2 = SGB(:, 2);
Xc3 = SGB(:,3);
Xc4 = [SGB(:,1).*SGB(:,2)];
Xc5 = [SGB(:,2).*SGB(:,3)];
Xc6 = [SGB(:,1).*SGB(:,3)];
Xc7 = SGB(:,1).^{2};
Xc8 = SGB(:,2).^2;
Xc9 = SGB(:,3).^{2};
Xc10= [SGB(:,1).*SGB(:,2).*SGB(:,3)];
Xc11= SGB(:,1).^3;
Xc12= SGB(:,2).^3;
Xc13= SGB(:,3).^3;
```

```
Xc = cat(2,Xc0,Xc1,Xc2,Xc3,Xc4,Xc5,Xc6,Xc7,Xc8,Xc9,Xc10,Xc11,Xc12,Xc13);
aR3 = Xc \setminus RRGB:
aG3 = Xc \setminus GRGB;
aB3 = Xc \setminus BRGB;
% Third order 14 calculate %
INPc0 = ones(Row2, 1);
INPc1 = INP(:, 1);
INPc2 = INP(:, 2);
INPC3 = INP(:, 3);
INPC4 = [INP(:, 1) . * INP(:, 2)];
INPc5 = (INP(:,2).*INP(:,3)];
INPc6 = [INP(:,1).*INP(:,3)];
INPc7 = INP(:, 1).^{2};
INPc8 = INP(:,2),^2;
INPc9 = INP(:, 3).^{2};
INPc10= [INP(:,1).*INP(:,2).*INP(:,3)];
INPc11= INP(:,1).^3;
INPc12= INP(:,2).^3;
INPc13 = INP(:,3).^3;
INPC =
cat(2,INPc0,INPc1,INPc2,INPc3,INPc4,INPc5,INPc6,INPc7,INPc8,INPc9,INPc10,INPc11,INPc12
, INPc13);
Rout3 = INPc*aR3;
Gout3 = INPc * aG3:
Bout3 = INPc*aB3;
%Make result matrix to Image%
% first order 04 calculate
P = cat(2,Rout3,Gout3,Bout3);
          Pz1= length(P);
          q = Pz1+1;
for i=q:750
      P(i,:)= [255 255 255];
end
          s = 2*ceil((25-(Pz1-(25*(fix(Pz1/25)))))/2)
for i=q:2:(q+s-1)
     P(i,:) = [0 \ 0 \ 0];
end
x=P(:,1,1);
y=P(:,2,1);
z=P(:,3,1);
% make each RGB column to each matrix x,y,z
                                                  . .
x = (reshape(x, 25, 30)) / 255;
y = (reshape(y, 25, 30))/255;
z = (reshape(z, 25, 30))/255;
W = zeros(25, 30, 3);
% Reshape each matrix to 25 by 30
% divide to be 0-1 value
% (because of matlab needed)
% now set W matrix that 25 by 30 by 3
% to fill with R,G,B value
for i=1:25
      for j=1:30
      W(i,j,1) = x(i,j,1);
   end
```

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```
end
for i=1:25
        for j=1:30
                                                             .
       W(i, j, 2) = y(i, j, 1);
   end
end
for i=1:25
        for j=1:30
       W(i,j,3) = z(i,j,1);
   end
end
%Here you get each pixel per patch
U=zeros(625,750,3);
% Let interpolate T to be N
% Output is 625x750 pixel,
% RGB image, each patch is 25x25 pixel
for i=1:25
   for j=1:30
     \begin{array}{l} U((((25^{*}i)-24):1:(25^{*}i)),(((25^{*}j)-24):1:(25^{*}j)),1) &= W(i,j,1);\\ U((((25^{*}i)-24):1:(25^{*}i)),(((25^{*}j)-24):1:(25^{*}j)),2) &= W(i,j,2);\\ U((((25^{*}i)-24):1:(25^{*}i)),(((25^{*}j)-24):1:(25^{*}j)),3) &= W(i,j,3); \end{array} 
        end
end
% put time stamp file name %
0 = datestr(now, 0);
O(1, 15) = 'h'
O(1, 18) = 'm'
H = ['w_cal3x14_',IN,' by ',S,' at ',O,'.tif'];
imwrite (U,H,'tif','resolution',100)
Xd0 = ones(Row1,1);
Xd1 = SGB(:, 1);
Xd2 = SGB(:, 2);
Xd3 = SGB(:,3);
Xd4 = [SGB(:, 1) . *SGB(:, 2)];
Xd5 = [SGB(:,2).*SGB(:,3)];
Xd6 = [SGB(:,1).*SGB(:,3)];
Xd7 = SGB(:, 1).^{2};
Xd8 = SGB(:,2).^2;
Xd9 = SGB(:,3).^2;
Xd10= [SGB(:,1).*SGB(:,2).*SGB(:,3)];
Xd11= SGB(:,1).^3;
Xd12= SGB(:,2).^3;
Xd13= SGB(:,3).^3;
Xd14= [SGB(:,1).*(SGB(:,2).^2)];
Xd15= [SGB(:,2).*(SGB(:,1).^2)];
Xd16= [SGB(:,2).*(SGB(:,3).^2)];
Xd17= [SGB(:,3).*(SGB(:,2).^2)];
Xd18= [SGB(:,3).*(SGB(:,1).^2)];
                                                               .
Xd19= [SGB(:,1).*(SGB(:,3).^2)];
Xd
cat(2,Xd0,Xd1,Xd2,Xd3,Xd4,Xd5,Xd6,Xd7,Xd8,Xd9,Xd10,Xd11,Xd12,Xd13,Xd14,Xd15,Xd16,Xd17,
Xd18,Xd19);
aR4 = Xd\RRGB;
aG4 = Xd\GRGB;
aB4 = Xd \setminus BRGB;
```

```
% Third order 14 calculate %
INPd0 = ones(Row2,1);
INPd1 = INP(:, 1);
INPd2 = INP(:, 2);
INPd3 = INP(:, 3);
INPd4 = [INP(:,1).*INP(:,2)];
INPd5 = [INP(:,2).*INP(:,3)];
INPd6 = [INP(:,1).*INP(:,3)];
INPd7 = INP(:,1).^2;
INPd8 = INP(:, 2).^2;
                                                . .
INPd9 = INP(:, 3).^{2};
INPd10= [INP(:,1).*INP(:,2).*INP(:,3)];
INPd11= INP(:,1).^3;
INPd12= INP(:,2).^3;
INPd13 = INP(:,3).^3;
INPd14= [INP(:,1).*(INP(:,2).^2);];
INPd15= [INP(:,2).*(INP(:,1).^2);];
INPd16= [INP(:,2).*(INP(:,3).^2);];
INPd17= [INP(:,3).*(INP(:,2).^2);];
INPd18= [INP(:,3).*(INP(:,1).^2);];
INPd19= [INP(:,1).*(INP(:,3).^2);];
INPd =
cat(2, INPd0, INPd1, INPd2, INPd3, INPd4, INPd5, INPd6, INPd7, INPd8, INPd9, INPd10, INPd11, INPd12
, INPd13, INPd14, INPd15, INPd16, INPd17, INPd18, INPd19);
Rout4 = INPd*aR4:
Gout4 = INPd*aG4;
Bout4 = INPd*aB4;
%Make result matrix to Image%
% first order 04 calculate %
P = cat(2, Rout4, Gout4, Bout4);
          Pz1= length(P);
          q = Pz1+1;
for i=q:750
                                                  .
      P(i,:) = [255 \ 255 \ 255];
end
          s = 2*ceil((25-(Pz1-(25*(fix(Pz1/25)))))/2)
for i=q:2:(q+s-1)
     P(i,:) = [0 \ 0 \ 0];
end
x = P(:, 1, 1);
y = P(:, 2, 1);
z = P(:, 3, 1);
% make each RGB column to each matrix x,y,z
x = (reshape(x, 25, 30))/255;
y = (reshape(y, 25, 30))/255;
z = (reshape(z, 25, 30))/255;
W = zeros(25, 30, 3);
% Reshape each matrix to 25 by 30
% divide to be 0-1 value
% (because of matlab needed)
% now set W matrix that 25 by 30 by 3
% to fill with R,G,B value
for i=1:25
      for j=1:30
      W(i,j,1) = x(i,j,1);
                                                   .
```

```
end
end
for i=1:25
         for j=1:30
          W(i,j,2) = y(i,j,1);
    end
end
for i=1:25
         for j=1:30
          W(i,j,3) = z(i,j,1);
    end
end
%Here you get each pixel per patch
U=zeros(625,750,3);
% Let interpolate T to be N
% Output is 625x750 pixel,
                                                                           .
% RGB image, each patch is 25x25 pixel
for i=1:25
   for j=1:30
U((((25*i)-24):1:(25*i)),(((25*j)-24):1:(25*j)),1) = W(i,j,1);
U((((25*i)-24):1:(25*i)),0) = W(i,j,1);
         \begin{array}{l} U((((25*i)-24):1:(25*i)),(((25*j)-24):1:(25*j)),2) \ = \ W(i,j,2);\\ U((((25*i)-24):1:(25*i)),(((25*j)-24):1:(25*j)),3) \ = \ W(i,j,3); \end{array}
          end
end
% put time stamp file name %
0 = datestr(now, 0);
O(1,15) = 'h'
O(1,18) = 'm'
H = ['w_cal3x20_',IN,' by ',S,' at ',O,'.tif'];
imwrite (U,H,'tif','resolution',100)
```

....

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